

SiliconGraphics Pandemic Rescue!

or how I saved my dream retro-computer from Down Under



by Rees Machtemes, *President*
OT Engineering
(<https://otengineering.ca>)



But why, Rees?

- ◆ Retro-computing and games have exploded in popularity
- ◆ A true window into computing's past
- ◆ Feeds the human need to hoard everything
- ◆ Bona-fide collectibles?
- ◆ “Cottage industry” of service, support and customization
- ◆ SGI have not been successfully emulated, except in a very limited way through MAME (incomplete, buggy, no graphics)

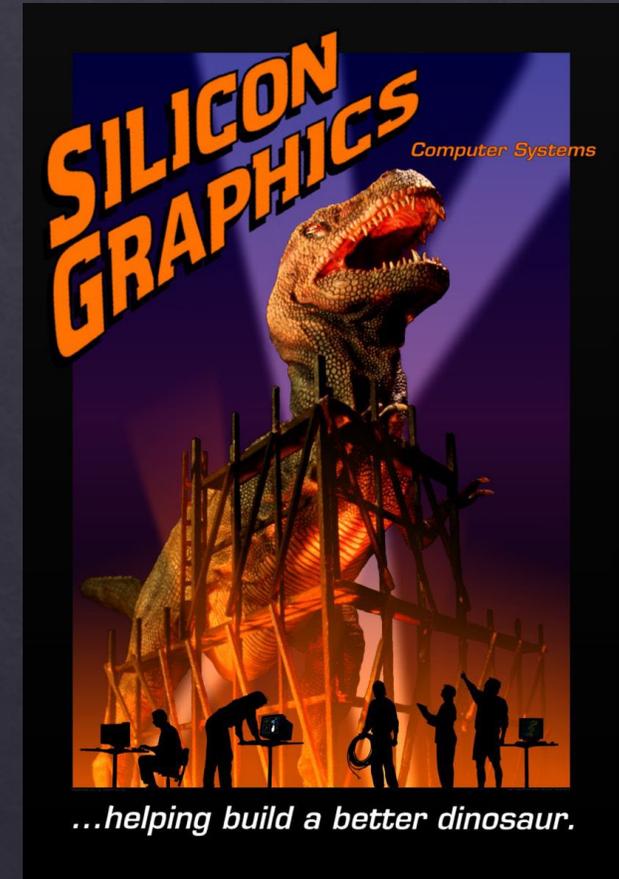


The Infinicube

Personally: SGI represents the pinnacle of commercial UNIX 3D graphical computer workstations that changed the world.

About SGI

- ◆ Company founded in Nov '81; bankrupt in May 2009
- ◆ Most powerful 3D UNIX workstations of their day
 - ◇ Mostly MIPS architecture, early models were Motorola 68K-based
- ◆ Founder James Clark a pioneer in 3D graphics
 - ◇ Invented the “Geometry Engine”: First VLSI chip to put a geometric graphics pipeline into a single chip (was an entire cabinet of parts)
 - ◇ Left SGI in January 1994 to found Netscape
- ◆ Created OpenGL (derived from IrisGL)
- ◆ Dominated design & Hollywood studios until the mid 2000s
- ◆ Bought Cray and released lineup of ccNUMA SSI HPC clusters
- ◆ Attempting to save themselves, switched to Linux on Itanium
- ◆ Many FOSS contributions (ex: XFS file system, Inventor toolkit)



SGI 4GE7MCM [4x Geometry Engine 7]

- ◇ Multi-chip Module:
 - ◇ 32 MFLOPS, 80K gates per GE7
 - ◇ Total 320K gates & 128 MFLOPS in 1992!
- ◇ MIMD design optimized for 3D graphics:
 - ◇ Vertex transformation and scaling
 - ◇ Pixel processing & FX
 - ◇ Lighting, clipping and projection



Pandemic Collecting Fad / Peak Retro?

- ◆ Began collecting “dream” machines to keep my mind off COVID pandemic
- ◆ Most require minor hardware repair or major restoration work
- ◆ Heard about SGI machines decades ago
 - ◆ web forums (defunct NekoChan) and vintage computer forums
- ◆ If it’s too hard to emulate, you have to get your hands on the real thing!
- ◆ Software, tools and cables are getting hard to find
 - ◆ Most 50-pin SCSI 1 and 2 disks are dying, requiring SD-card drive emulators
 - ◆ Some graphics cards use old timings and analog sync signals (15 KHz, SoG, 13W3)
 - ◆ Cabling and I/O standards have gone all digital-serial (SATA, USB, HDMI)

Deskside or rack-sized graphical supercomputers

- ◆ Had to have one! The ultimate UNIX and retro challenge!
- ◆ Avoid “Commercial reseller” market for medical or professional use
- ◆ Nothing in Canada that I could find for sale
- ◆ Physical size and shipping poses a huge challenge
- ◆ “I know what I have!” mentality for completely obsolete computers?
- ◆ Expected to put in time and money for restoration



The search for sgi machines takes months...

- ◆ Classifieds on two SGI user groups:
 1. Silicon Graphics User Group (forums at <https://sgi.sh> + Discord chat server)
 2. IRIXNetwork (forums at <https://irixnet.org>)
- ◆ Vintage Computer Fed. (<https://vcfed.org>)
- ◆ cctalk mailing list (<https://classiccmp.org>)
- ◆ Craigslist, Kijiji.ca & Facebook Marketplace
- ◆ Computer recyclers – ex: Drumheller, Rhode Island, Illinois, and more

Winner: eBay! Two Onyx2 desksides found in Melbourne, AUS

Acquisitions (a.k.a. the hoarding) begins

- ◆ R10K O2 from a sgi.sh Discord group member in Vancouver
- ◆ Two R4K Indy models from an eBay seller in Ontario
 - ◆ Later, a box of keyboards and mice from the same seller
- ◆ An Octane, minus PSU, from a recycler in Drumheller
 - ◆ Found a power supply from a Discord group member in Ottawa
- ◆ Repaired cold solder on Indy XZ (24-bit 3D) graphics board from a forum member in Washington
- ◆ Dual 360 MHz R10K CPU module and more RAM from a reseller close-out



Much Experience gained: installing, configuring, maintaining IRIX machines.
But I needed to go bigger.

Here's what I won at auction

- ◆ One of two Onyx2 units, supposedly bought in a past government auction
- ◆ Never used by the current owner
- ◆ Unknown, as-is condition
- ◆ Cheap! \$395 AUD (\$375 CAD)



Problem: local pickup only

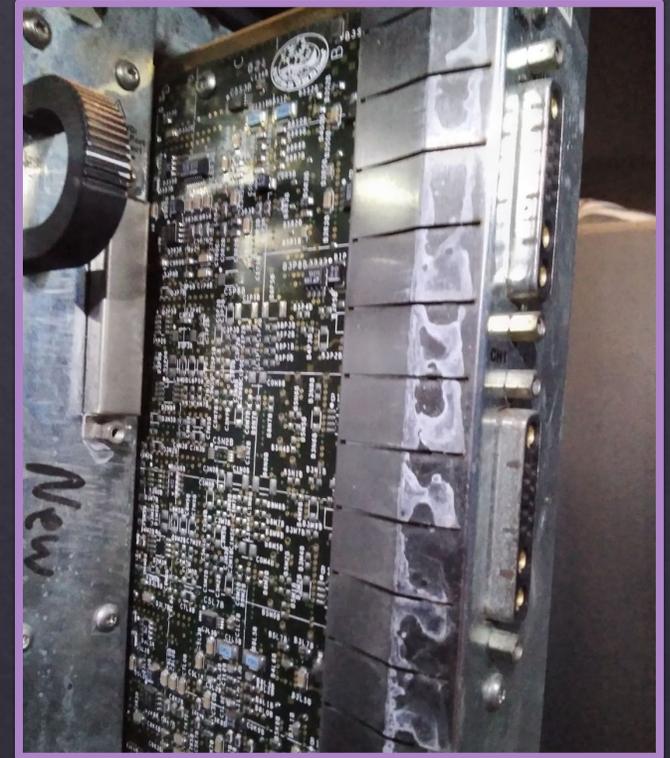
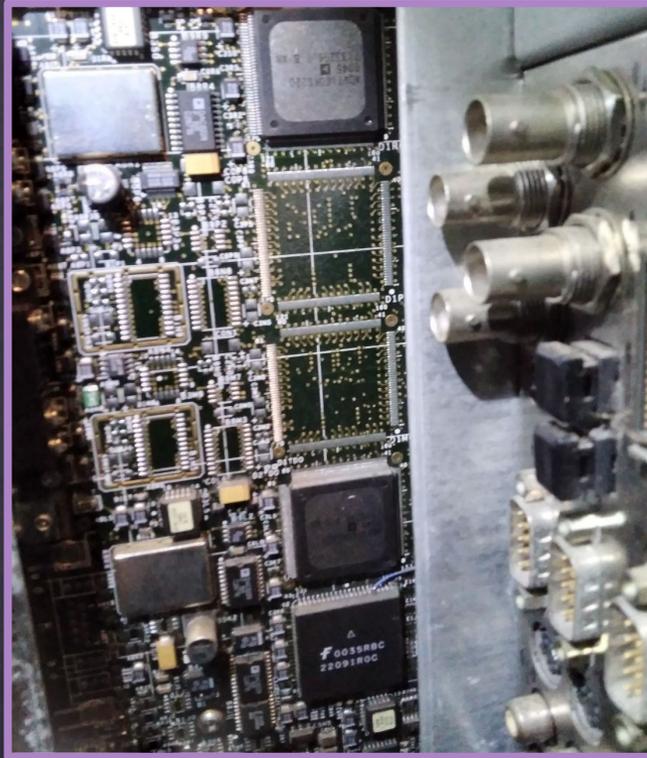
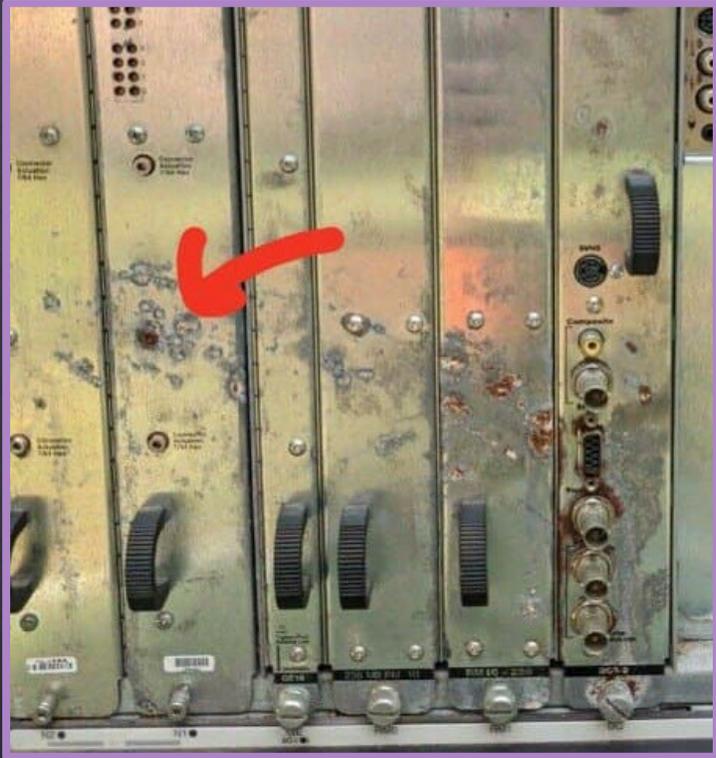
Solution: buy it anyway and figure it out later!

Help from an amazing friend

- ◆ Challenge: Melbourne is constantly on lockdown!
- ◆ Call a friend? Dean, a fellow engineer, comes through for me!
- ◆ Early in the pandemic, narrowly escaped South America with his Aussie GF on a long-way-round trip from Canada to Melbourne
- ◆ Shipping big things is hard. Unable to find an economical method.
- ◆ Fast plan! Shove it in a storage locker in Melbourne close to the docks
- ◆ May 7, 2021: Purple “Dinosaur” in a holding pen at *Kennard’s Self Storage*

Unbeknownst to us, the Onyx2 would be sentenced to **bake in a 2x2m storage locker** until the end of the pandemic

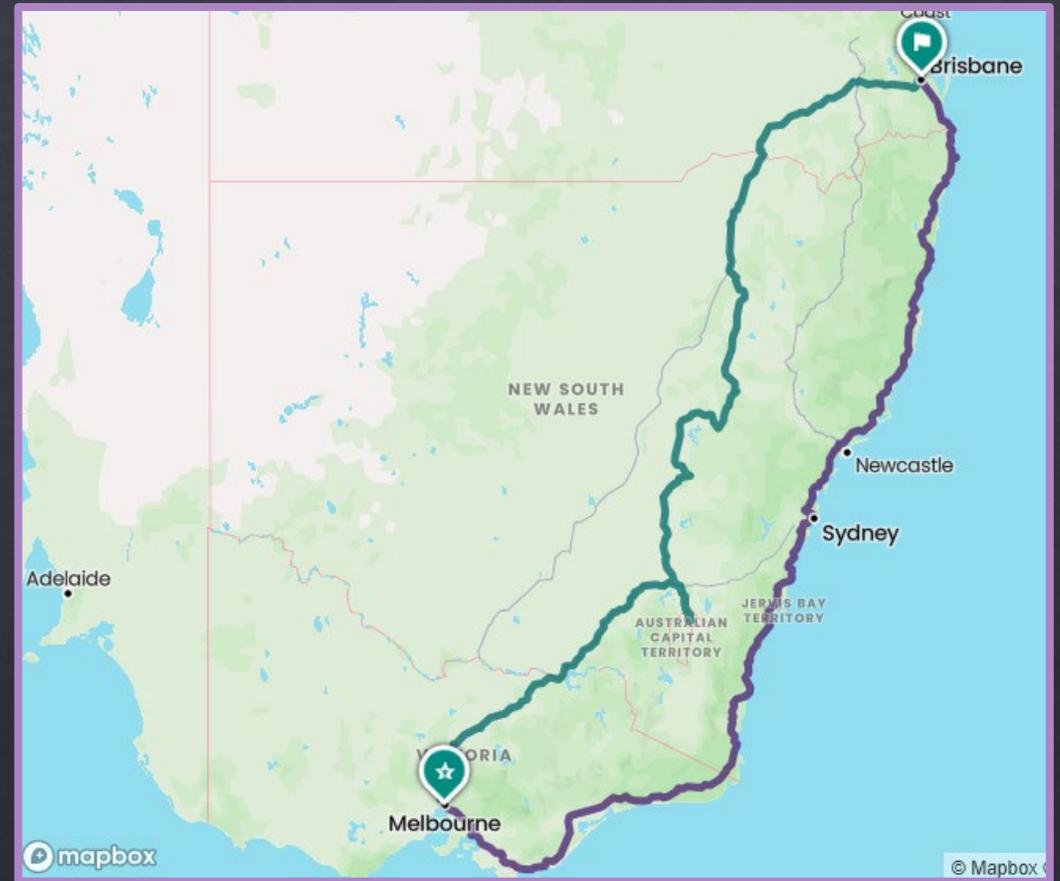
Pickup day! Dean pulls a few cards for me



Melbourne is subtropical and machines sat in a shed outside.

Dean goes North, and I start researching

- ◆ Dean and his GF head north through the Outback on a trip to Brisbane (Queensland)
- ◆ I started researching shipping methods and rates
- ◆ **November 20, 2022:** Lockdowns in Australia mean that Dean doesn't return to Melbourne to get the Onyx2 Until 18 and a half months later!



Freight shipping methods

Air

- ◆ Expensive but Fast
- ◆ Nearly door-to-door
- ◆ Excellent for delicate cargo and not exposed to the elements
- ◆ Put in an aluminum case for air freight
- ◆ Requires less packing and protection
- ◆ Normally 10x LCL \$/kg, but at historic low approaching LCL rates!

Ocean (LCL)

- ◆ Cheap and Slow
- ◆ Arrives in Vancouver, then what?
- ◆ Subject to more risk (sinking) and exposure to the elements
- ◆ In a sea can with other's cargo
- ◆ Pandemic price is off the charts!

Onyx2 Deskside as originally shipped

Onyx2 Deskside System Site Requirements

There are two variations of the Silicon Graphics Onyx2 graphics subsystem: Onyx2 Reality and Onyx2 InfiniteReality. Places where these differ from a site-preparation standpoint are pointed out in the text.

For information about selecting a physical location for a Silicon Graphics Onyx2 deskside system, see "Selecting a Location for an SGI 2000-Series Deskside or Onyx2 Deskside System" on page 57.

Onyx2 Deskside System Specifications

Table 6-6 lists the physical specifications of the Silicon Graphics Onyx2 deskside system.

Table 6-6 Onyx2 Deskside System Physical Specifications

Dimensions

With skins:	length	24" (61 cm)
	width	19.8" (50.3 cm)
	height	26.5" (67.3 cm)
Without skins:	length	21" (53.3 cm)
	width	17.7" (45 cm)
	height	23.9" (60.7 cm)
Shipping:	length	30.9" (78.5 cm)
	width	25.8" (65.5 cm)
	height	42.5" (108 cm)

Weight:	minimum	120 lbs (54.4 kg)
	maximum	170 lbs (77 kg)
	shipping (max.)	190 lbs (86.2 kg)

Floor Loading:	minimum	36 lb/ft ² (175 kg/m ²)
	maximum	51 lb/ft ² (250 kg/m ²)

Air Temperature

Operating:	0-5,000 ft	41° to 95° F (5° to 35° C)
	5,000-10,000 ft	41° to 86° F (5° to 30° C)

SGI 2000-Series Deskside and Onyx2 Deskside Shipping Crate

Figure 6-1 illustrates and lists the dimensions of the shipping crate used for the SGI 2000-series deskside and Silicon Graphics Onyx2 deskside chassis.

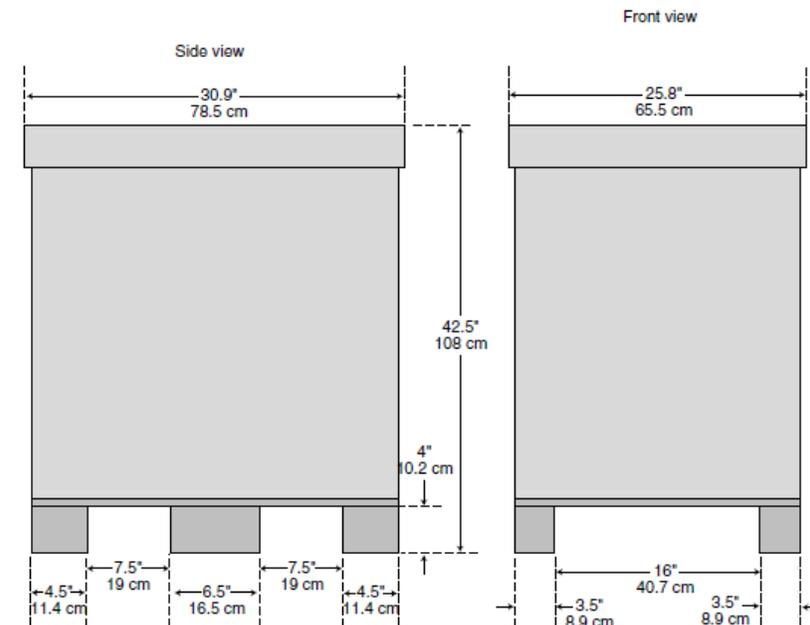


Figure 6-1 SGI 2000-Series Deskside and Onyx2 Deskside Shipping Crate

How to pack it without flying to Oz?

“Traditional” Wood Crate

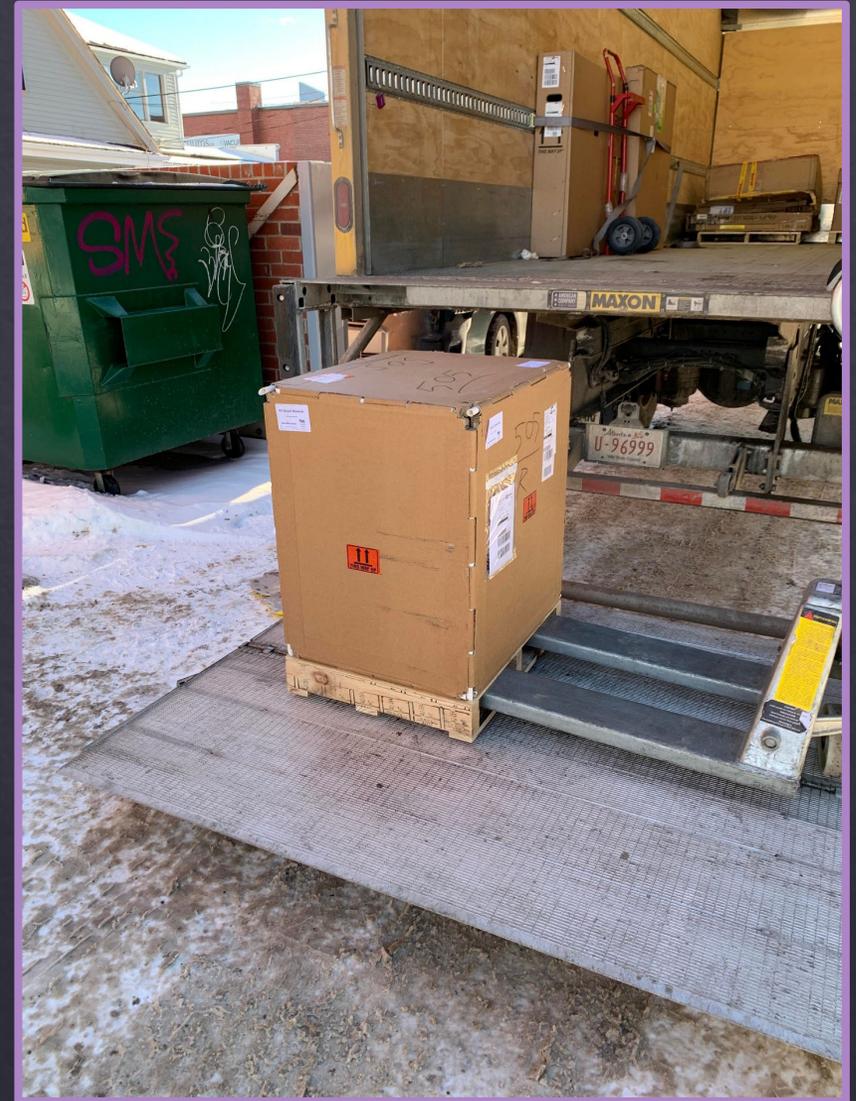
- ◇ Can't build your own!
- ◇ Special certification required (ISPM15)
 - ◇ heat-treated
 - ◇ fumigated with methyl bromide (against insects, plant diseases, etc)
 - ◇ stamped
- ◇ For LCL/Ocean: wrappings and special anti-salt and moisture protection available
- ◇ Professional packer will do it all for you

Honeycomb board and plastic

- ◇ Alternative materials, like paper, plastic or wood panels are exempt from ISMP 15!
- ◇ Light-weight and ideal for air
- ◇ Sustainable
- ◇ less toxic than fumigated wood
- ◇ Rebul (rebul.com.au) offers an amazing non-wood alternative
 - ◇ Honeycomb board and re-useable
 - ◇ 1/3 the cost of traditional crating

Bringing it all on home

- ◆ Late October 2022: I had a reliable quote from ReBul
 - ◆ using their innovative honeycomb materials
 - ◆ Included air freight door-to-door through DHL
- ◆ November 23: Dean got the machine from Kennard's to Rebul
- ◆ December 1: Onyx2 Ships from Oz
- ◆ December 9: Delivery day!



Delivery Day



Delivery Day



Delivery Day



What did I end up buying?

- ◆ Onyx2 with InfiniteReality3 graphics (circa 2000)
 - ◆ 4x450MHz MIPS R12000 CPUs (amazing!)
 - ◆ 2GB RAM (8GB Max)
 - ◆ 2x RM10-256 raster manager memory boards (= 512MB Texture memory)
 - ◆ DG5-2 (two-output) display board
 - ◆ Two SCSI-3 U160 SCA Hard disks with drive sleds (nice bonus!)
- ◆ 3D performance?
 - ◆ 13.1 Million polys/s
 - ◆ 5.6 Mpixels/s fill rate
 - ◆ 6.8 MVoxels/s volume rendering
 - ◆ 8xFSAA, z-buffered, textured

Cost Breakdown (\$ CAD)

	QTY	Cost ea.	Subtotal
Onyx2 at auction			\$375
Kennard's Self Storage	18	\$35	\$630
ReBul packing and air freight			\$2042
DHL fees (GST + brokerage)			\$38
		Total:	\$3085

Disassembly and inspection

- ◇ Once I got the system home, I took it apart outside and moved the chassis downstairs
- ◇ Cleaned everything
- ◇ Dust deposits on top of all cards
- ◇ Fan tray was disgusting
- ◇ System had clearly been used in a dusty and semi-humid environment



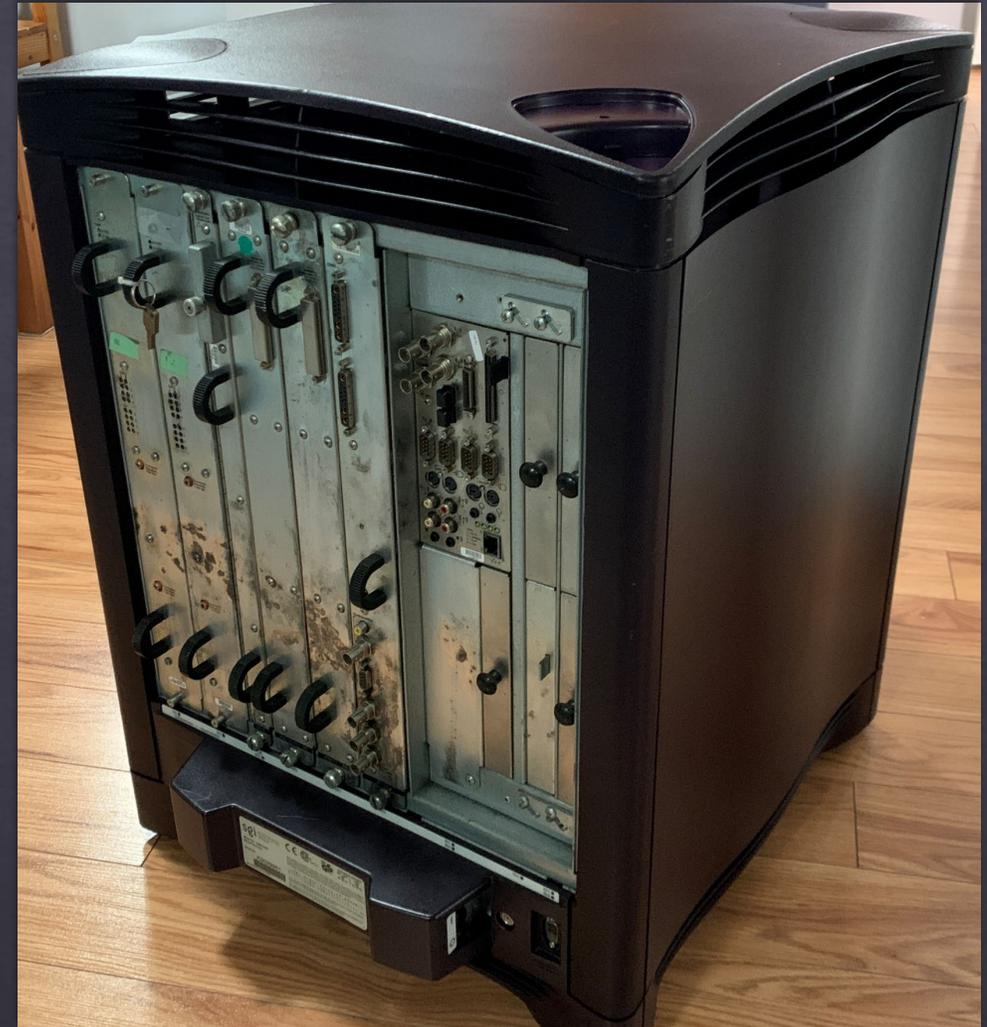
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Proper prep work is essential.
Every board is properly reseated.



Let's boot it up and test it!

- ◆ Connect null-modem cable at 9600,8,N,1 to the MSC
- ◆ Turn MSC keyswitch from *Standby* to *Diagnostic* position and play around
- ◆ Connect LCD, PS/2 KB and mouse. Turn keyswitch to "ON" – do we get graphics?

Great success: Powers up and runs on the first try!



Feeding the beast in its new home

- ◆ Power supply is designed for heavy duty use and supplying large amounts of DC current at 3.3V
- ◆ Requires its own 1-phase 20A circuit (minimum) for 1224W output

OR

- ◆ Can also be supplied with 2-phase 240VAC for more power (1750W max) at less current draw (auto-switching)



Feeding the beast in its new home

- ◆ Actual measured usage is approx. 500W continuous @ 125 VAC / 20A 1-P
- ◆ Same power and heat output than a modern desktop with high-end graphics cards?
 - ◆ Ex: NVIDIA GeForce RTX 2060 Super are 175W each!
 - ◆ RTX 3060 Ti are 200W each

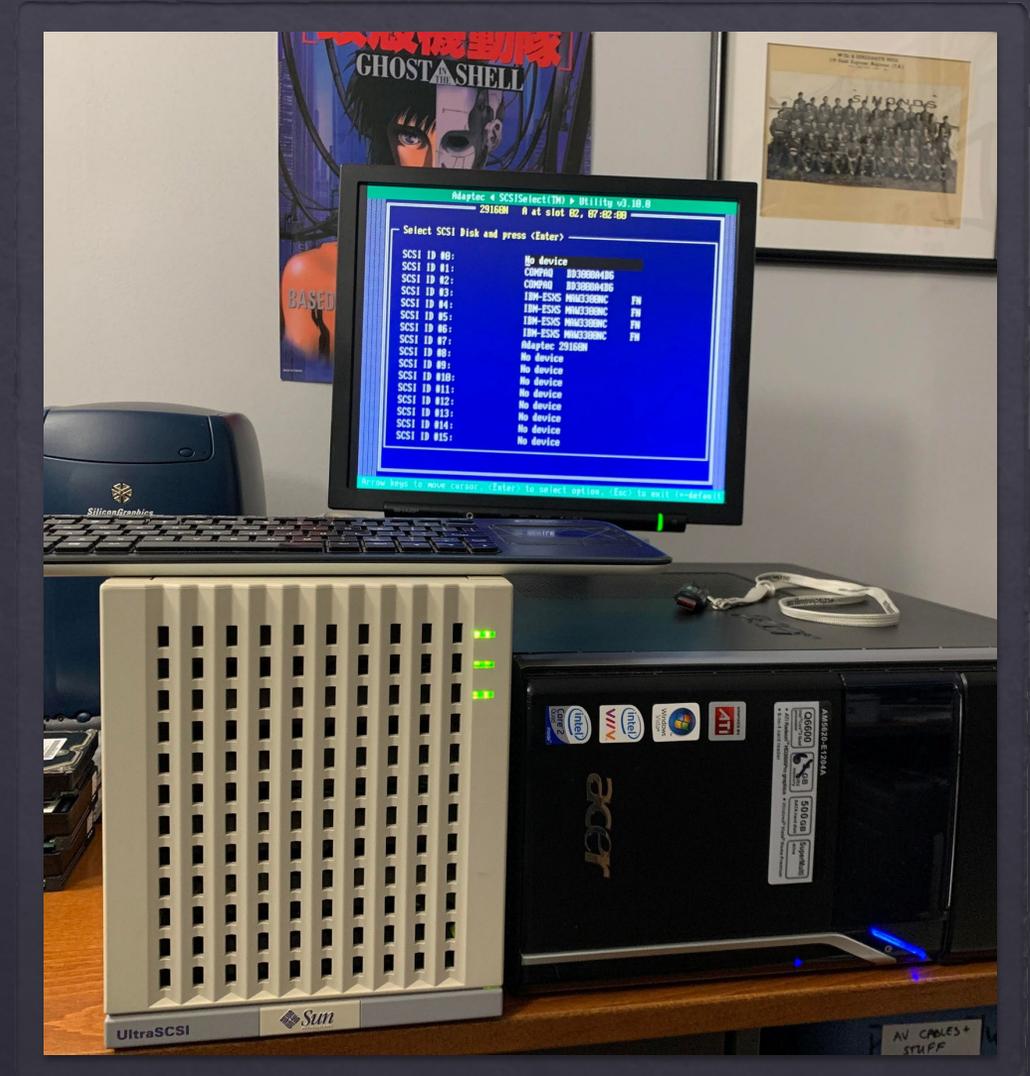
Dedicated 1P-20A circuit and breaker installed with non-conductive (poly) conduit.



Forensic imaging of both original drives

- ◆ IRIX EFS and XFS volumes and partitions are mountable on Linux
- ◆ Used an Adaptec UltraSCSI card and SUN UltraSCSI enclosure to image both hard disks that came with the Onyx2
- ◆ Used ddrescue to be safe, in case each drive was about to fail
- ◆ To be safe, use direct disk access and retry bad sectors only 3 times:

```
# ddrescue -d -r3 /dev/sdb disk1.img disk1.log
```



Forensic results: Previous owner and use case?

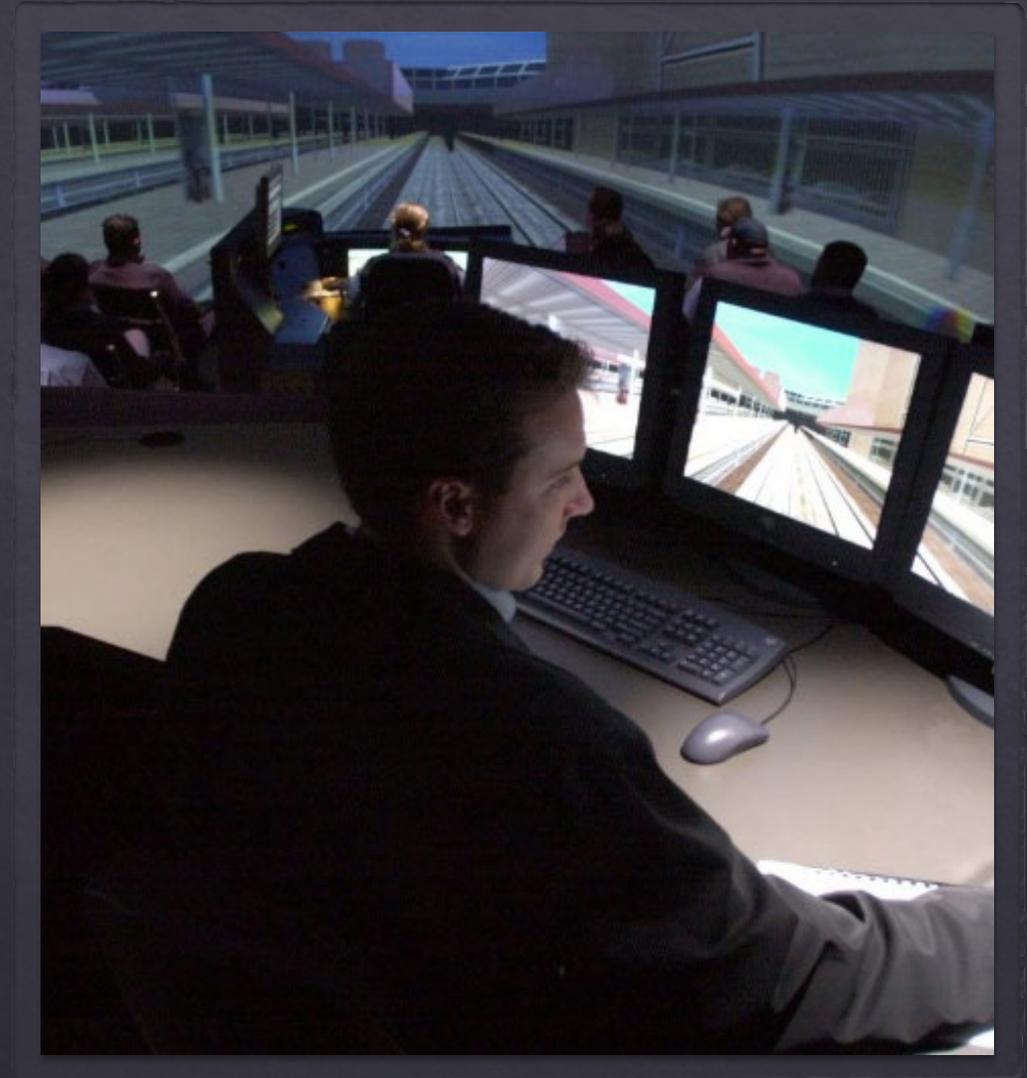
- ◆ Node-locked licenses recovered for various software packages
 - ◆ Multigen (Paradigm Simulations) VEGA: Real-time 3D simulation toolkit
 - ◆ Build rapid large-scale real-time simulations and worlds
 - ◆ Supports objects stored in SQL databases (MySQL, Oracle, etc.)
 - ◆ Have License option for Ocean (currents, waves, vessels) and Land-based (trains, cars, etc.) dynamic physics modules
 - ◆ Depends on OpenGL Performer API
 - ◆ SGI's OpenGL Performer: Commercial Scene-graph API and tools for real-time visualization
 - ◆ Support SMP, multiple pipelines, clustering, etc.
- ◆ Part of a train simulator for defunct State Rail Authority of New South Wales (1980-2003)?
- ◆ Simulator developed by *Sydac Pty. Ltd.* of Adelaide (Now Oktal of France)
- ◆ Passwords: cracked in minutes by “John the Ripper” (<https://openwall.com/john>)
 - ◆ /etc/passwd file was extracted from the disk images

“DEVELOPMENTS IN VIRTUAL REALITY AND COLLABORATIVE RAIL TRAINING”

- ◇ CORE 2004 Railway Engineering Conference in Darwin, Australia (June 2004)
- ◇ Paper by Eichinger, Geraghty, Wickham of Sydac
- ◇ describes Virtual Reality Facility at SRA NSW



← Permalink
to paper



Future plans and goals

- ◆ Make use of the Multigen VEGA and OpenGL Performer software licenses
- ◆ Extremely high quality commercial code and documentation
- ◆ C/C++/OpenGL coding & support the hobby SGI retro community
- ◆ VR CAVE in my basement: projector and shutter glasses
- ◆ 3D modelling in Softimage 3D and Alias | Wavefront Studio and Maya
- ◆ Produce an animated short and print it to 35mm cinema-grade film
 - ◆ Friend has high end film printers: phosphor raster printing straight to 35mm film, frame by frame
 - ◆ Semi-private screening?

Wrap-up

- ◆ I offer OT/ICS Cybersecurity Engineering services in Western Canada:

👉 <https://otengineering.ca>

- ◆ Li: <https://www.linkedin.com/in/reeskm>
- ◆ CUUG: <https://cuug.ab.ca>
- ◆ SGUG: <https://sgi.sh>

Thanks to CUUG and my friends of the
Silicon Graphics User Group

OT Engineering About Blog Contact

PLAN ON SECURING YOUR PHYSICAL OPERATIONS FROM CYBER THREATS

[Details](#)

OUR MISSION

“OT Engineering serves the Western-Canadian market providing top-shelf OT/ICS cybersecurity engineering & consulting services. Our specialty is defending critical infrastructure and industrial sites' physical operations from cyber threats, including from malicious insiders, criminal ransomware and nation-states.”
—Rees Machtemes, P.Eng.

- DEFEND PHYSICAL OPERATIONS**
Beyond standards and basic cybersecurity, new Cyber-Informed Engineering designs can help eliminate or mitigate cyberattacks.
- CYBER ASSESSMENTS**
Want an expert opinion on the state of your industrial defenses, or on the latest standards and best practices? We can help.
- EXPERT CONSULTING**
Put years of electrical engineering, industrial control systems, and cybersecurity to work for your next contract.
- OT/ICS THREAT RESEARCH**
Years of research into how attackers target and breach industrial control systems and critical infrastructure is our specialty.
- TRAINING & EDUCATION**
Need to rapidly come up to speed on ICS/OT cybersecurity best practices or get a large team trained up? We can do that.
- THOUGHT LEADERSHIP**
We regularly share our knowledge in the field so all defenders have win-potential in an increasing threat environment.