

# The Go Programming Language

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# The Go Programming Language

- Who's Using Go
- History and Philosophy
- Key Features and Omissions
- Language Constructs
- Error Handling
- Concurrency
- Standard Library
- Tools
- Quirks
- Learning Go

# My Background

- MSc, Computer Science
- CUUG Board of Directors since 1998
- Synopsys since 2017

# Languages I've Used

- APL
- Assembly languages
  - COMPASS (CDC)
  - ALM (Multics)
  - 6502
  - 68020
  - SPARC
- BASIC
- C, C++
- FOCAL
- FORTRAN, Fortran
- Go
- Java
- JavaScript
- Lisp, Scheme
- PL/I
- Pascal
- PostScript
- Prolog
- Ruby
- Shell: sh, bash, csh
- Simula
- SNOBOL
- Tcl

# Who's Using Go

- Google
  - Core data solutions team: web indexing services
  - Chrome content optimization service
  - Firebase hosting team: static web hosting services
  - Site reliability engineering team
- Docker, Kubernetes
  - Go is the language of containers, cloud



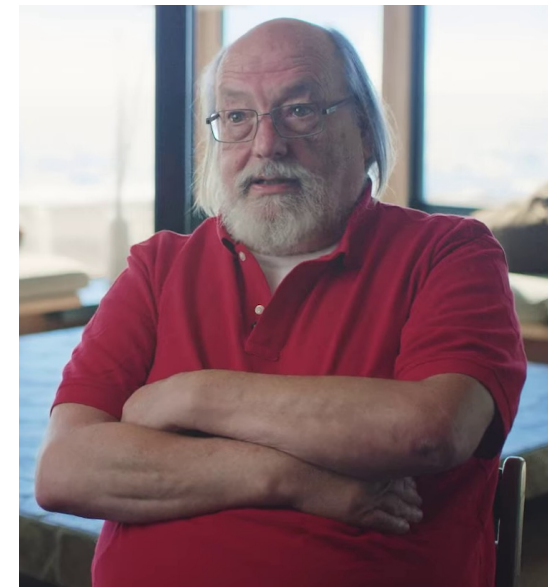
# Who's Using Go

- PayPal
- Netflix
- Meta
- Uber
- Dropbox
- Ethereum
- GitLab
- Synopsys

# History

## Initial Whiteboard Session, 2007-09-21

- Robert Griesemer: Google
- Rob Pike: Unix, Plan 9, UTF8
- Ken Thompson: Unix, Plan 9, UTF8



# History

## Additional Key Team Members, 2008

- Ian Lance Taylor: gcc, Taylor UUCP, gccgo
- Russ Cox: Google, interfaces, I/O library





# History

## Releases

- 2009-11-10: Public open source project
- 2012-03-28: go1
- 2023-02-01: go1.20
- Every six months

# History

Designed by Google to help solve Google's problems

- Slow builds
- Uncontrolled dependencies
  - C/C++: `#include`, `#ifndef _SYS_STAT_H`
- Each programmer using a different subset of the language
- Code hard to read, poorly documented
- Cost of updates
- Difficulty of writing automatic tools

# Philosophy

- Influenced by Plan 9 from Bell Labs
- Focus on clarity, simplicity
  - Clean syntax, few keywords
  - Simple grammar
- All three:
  - Efficient compilation
  - Efficient execution
  - Ease of programming
- Familiar
  - C-like

# Philosophy

## Compatibility

- Go 1 compatibility promise
  - Programs should continue to work through all 1.x releases
- Exceptions
  - Security
  - Undefined behavior
  - Spec errors
  - Bugs
  - New fields, methods, and exports
  - Package “unsafe”

# Key Features

- Fast compilation to native binary
- Static typing
- Automatic garbage collection
- Static initialization
- Error handling
- Concurrency
- Reflection
- Modern standard library
- Tools

# Key Omissions

- Header files (#include)
- Forward declarations
- Inheritance
- Unions
- Pointer arithmetic
- Implicit type conversion
  - Including numeric
- Default function arguments
- Function name overloading
- Type aliases
- Assignment as expression
- ++, -- as expression
- “implements”
- Exceptions
- Ternary ?: operator
- Assertions

# Notable Fatal Errors

- Cyclic dependencies
- Unused variables
- Unused imports

# Hello World

```
package main
```

```
import "fmt"
```

```
func main() {  
    fmt.Println("Hello, 世界")  
}
```



# Language Constructs: Types

- bool
- int, int8, int16, int32, int64, uint, uint8, uint16, uint32, uint64
- float32, float64
- complex64, complex128
- Array, slice
- struct
- Pointer
- Function
- interface
- map
- channel

# Language Constructs: Declarations

- Declarations

- Go

```
var fn func([]int) int
type T struct { a, b int }
```

- C

```
int (*fn) (int[]);
struct T { int a, b; }
```

- Scope

- Exported (visible to importers): start with capital
  - Unexported (not visible to importers): start with lower-case

# Language Constructs: Statements

- `foo := bar`  
`a, b = b, a`
- `for i := 0; i < 10; i++ { ... }`  
`for i, thing := range things { ... }`
- `if x < 0 { ... } else { ... }`
- `switch runtime.GOOS {`  
  `case "darwin":`  
    `fmt.Println("OS X.")`  
  `case "linux":`  
    `fmt.Println("Linux.")`  
  `default:`  
    `fmt.Println("Other.")`  
}
- `func main() {`  
  `defer fmt.Println("world")`  
  `fmt.Println("hello")`  
}

# Language Constructs: Methods

- **func with receiver**

```
type Vertex struct { X, Y float64 }
func (v Vertex) Abs() float64 {
    return math.Sqrt(v.X*v.X + v.Y*v.Y)
}
```

- **Not limited to structs**

```
type MyFloat float64
func (f MyFloat) Abs() float64 {
    if f < 0 {
        return float64(-f)
    }
    return float64(f)
}
```

# Language Constructs: Interfaces

- Set of methods
- Duck typing

```
type Abser interface {
    Abs() float64
}

func (f MyFloat) Abs() float64 {
    if f < 0 {
        return float64(-f)
    }
    return float64(f)
}

func main() {
    var a Abser = MyFloat64(-math.Sqrt2)
    fmt.Println(a.Abs())
}
```

# Error Handling

- error type

```
type error interface {  
    func Error() string  
}
```

- Function return convention

```
func foo() (string, error) {  
    if happy() {  
        return "Good!", nil  
    } else {  
        return "", fmt.Errorf("I am not happy.")  
    }  
}
```

# Concurrency

- goroutines
  - Light-weight threads
  - Shared memory
  - `go f(x, y, z)`
- Channels
  - Sending and receiving values of a given type
  - Receiver blocks until a value is available
  - Multiple senders and/or receivers
- Don't communicate by sharing memory; share memory by communicating.

# Concurrency: Example

```
func fibo(c, quit chan int) {
    x, y := 0, 1
    for {
        select {
        case c <- x:
            x, y = y, x+y
        case <-quit:
            fmt.Println("quit")
            return
        }
    }
}
```

```
func main() {
    c := make(chan int)
    quit := make(chan int)
    go func() {
        for i := 0; i < 10; i++ {
            fmt.Println(<-c)
        }
        quit <- 0
    }()
    fibo(c, quit)
}
```



# Standard Library (some examples)

- archive: tar, zip
- compress: bzip2, gzip, lzw, ...
- crypto: aes, des, ecdsa, md5, rand, rsa, sha512, tls, x509, ...
- database: sql
- encoding: base64, json, xml, ...
- fmt
- html
- image: gif, jpeg, png, ...
- io
- math
- net: http, mail, url, ...
- os
- reflect
- regexp
- sync
- testing
- time

# Tools

- go run
- go build
- go mod
- go test
- go vet
- gofmt
- godoc
- cgo

# Quirks

- Function's open brace must be on same line as "func"
- Implicit semicolon
- Constants are untyped
- Interface holding nil value is not equal to nil
- goroutine scope

```
for _, v := range values {  
    v := v // This is essential!  
    go fmt.Println(v)  
}
```

- Date format

```
fmt.Println(time.Now().Format("2006-01-02 15:04:05 -0700"))
```

# Learning Go

- Official web site: <https://go.dev/>
- A Tour of Go: <https://go.dev/tour/>
- The Go Playground: <https://go.dev/play/>
- Language specification: <https://go.dev/ref/spec>
- Standard packages: <https://pkg.go.dev/std>
- Effective Go: [https://go.dev/doc/effective\\_go](https://go.dev/doc/effective_go)

# A Tour of Go

Questions?

Thank You